# **Amazon Transcribe Streaming SDK**

Release 0.6.2

**Amazon** 

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The Amazon Transcribe Streaming SDK allows users to directly interface with the Amazon Transcribe Streaming service and their Python programs. The goal of the project is to enable users to integrate directly with Amazon Transcribe without needing anything more than a stream of audio bytes and a basic handler. This project is still in early alpha so the interface is still subject to change and may see rapid iteration. It's highly advised to pin to strict dependencies if using this outside of local testing.

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**CHAPTER** 

ONE

API

- Client
- Response Handlers
- Transcription Model

Note: All interfaces not documented here are considered to be private.

### 1.1 Client

High level client for orchestrating setup and transmission of audio streams to Amazon TranscribeStreaming service.

#### **Parameters**

- region (str) An AWS region to use for Amazon Transcribe (e.g. us-east-2)
- endpoint\_resolver (Optional[BaseEndpointResolver]) Optional resolver for client endpoints.
- **credential\_resolver** (Optional[CredentialResolver]) Optional credential resolver for client.

```
async start_stream_transcription(*, language_code, media_sample_rate_hz, media_encoding, vocabulary_name=None, session_id=None, vocab_filter_method=None, vocab_filter_name=None, show_speaker_label=None, enable_channel_identification=None, number_of_channels=None, enable_partial_results_stabilization=None, partial_results_stability=None, language_model_name=None)
```

Coordinate transcription settings and start stream.

Pay careful attention to language\_code and media\_sample\_rate\_hz configurations. Incorrect setups may lead to streams hanging indefinitely. More info on constraints can be found here: https://docs.aws.amazon.com/transcribe/latest/dg/streaming.html

The service processes audio chunks for this operation in realtime, if the audio chunks provided are not coming from a realtime source (e.g. a pre-recorded file) the audio chunks should be rate limited to match the appropriate realtime bitrate for the stream. Failure to send the audio chunks in realtime can lead to signing issues for audio streams longer than 5 minutes.

#### **Parameters**

- language\_code (str) Indicates the source language used in the input audio stream.
- media\_sample\_rate\_hz (int) The sample rate, in Hertz, of the input audio. We suggest that you use 8000 Hz for low quality audio and 16000 Hz for high quality audio.
- **media\_encoding** (str) The encoding used for the input audio.
- **vocabulary\_name** (Optional[str]) The name of the vocabulary to use when processing the transcription job.
- **session\_id** (Optional[str]) A identifier for the transcription session. Use this parameter when you want to retry a session. If you don't provide a session ID, Amazon Transcribe will generate one for you and return it in the response.
- vocab\_filter\_method (Optional[str]) The manner in which you use your vocabulary filter to filter words in your transcript. See Transcribe Streaming API docs for more info.
- **vocab\_filter\_name** (Optional[str]) The name of the vocabulary filter you've created that is unique to your AWS account. Provide the name in this field to successfully use it in a stream.
- **show\_speaker\_label** (Optional[bool]) When true, enables speaker identification in your real-time stream.
- enable\_channel\_identification (Optional[bool]) When true, instructs Amazon Transcribe to process each audio channel separately and then merge the transcription output of each channel into a single transcription. Amazon Transcribe also produces a transcription of each item. An item includes the start time, end time, and any alternative transcriptions. You can't set both ShowSpeakerLabel and EnableChannelIdentification in the same request. If you set both, your request returns a BadRequestException.
- number\_of\_channels (Optional[int]) The number of channels that are in your audio stream.
- enable\_partial\_results\_stabilization (Optional[bool]) When true, instructs Amazon Transcribe to present transcription results that have the partial results stabilized. Normally, any word or phrase from one partial result can change in a subsequent partial result. With partial results stabilization enabled, only the last few words of one partial result can change in another partial result.

#### :param partial\_results\_stability

You can use this field to set the stability level of the transcription results. A higher stability level means that the transcription results are less likely to change. Higher stability levels can come with lower overall transcription accuracy. Defaults to "high" if not set explicitly.

#### **Parameters**

- language\_model\_name (Optional[str]) The name of the language model you want to use.
- partial\_results\_stability (Optional[str]) -

#### Return type

StartStreamTranscriptionEventStream

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### 1.2 Response Handlers

class amazon\_transcribe.handlers.TranscriptResultStreamHandler(transcript\_result\_stream)

#### **Parameters**

```
transcript_result_stream (TranscriptResultStream) -
```

```
async handle_events()
```

Process generic incoming events from Amazon Transcribe and delegate to appropriate sub-handlers.

```
async handle_transcript_event(transcript event)
```

Specific handling for TranscriptionEvent responses from Amazon Transcribe.

This should be implemented by the end user with desired data handling.

#### **Parameters**

transcript\_event (TranscriptEvent) -

### 1.3 Transcription Model

class amazon\_transcribe.model.Alternative(transcript, items)

Bases: object

A list of possible transcriptions for the audio.

#### **Parameters**

- **transcript** The text that was transcribed from the audio.
- items One or more alternative interpretations of the input audio.

class amazon\_transcribe.model.AudioEvent(audio\_chunk)

Bases: BaseEvent

Provides a wrapper for the audio chunks that you are sending.

#### **Parameters**

**audio\_chunk** (Optional[bytes]) – A blob of audio from your application. You audio stream consists of one or more audio events. The maximum audio chunk size is 32 KB.

property audio\_chunk

Bases: BaseStream

Input audio stream for transcription stream request.

This should never be instantiated by the end user. It will be returned from the client within a relevant wrapper object.

```
async send_audio_event(audio_chunk)
```

Enqueue audio bytes to be sent for transcription.

#### **Parameters**

**audio\_chunk** (Optional[bytes]) – byte-string chunk of audio input. The maximum audio chunk size is 32 KB.

Bases: object

A word, phrase, or punctuation mark that is transcribed from the input audio.

#### **Parameters**

- **start\_time** (Optional[float]) The offset from the beginning of the audio stream to the beginning of the audio that resulted in the item.
- end\_time (Optional[float]) The offset from the beginning of the audio stream to the end of the audio that resulted in the item.
- item\_type (Optional[str]) The type of the item.
- content (Optional[str]) The word or punctuation that was recognized in the input audio.
- vocabulary\_filter\_match (Optional[bool]) Indicates whether a word in the item matches a word in the vocabulary filter you've chosen for your real-time stream. If True then a word in the item matches your vocabulary filter.
- **speaker** (Optional[str]) If speaker identification is enabled, shows the speakers identified in the real-time stream.
- **confidence** (Optional[float]) A value between 0 and 1 for an item that is a confidence score that Amazon Transcribe assigns to each word or phrase that it transcribes.
- **stable** (Optional[bool]) If partial result stabilization has been enabled, indicates whether the word or phrase in the item is stable. If Stable is true, the result is stable.

Bases: object

The result of transcribing a portion of the input audio stream.

#### **Parameters**

- result\_id (Optional[str]) A unique identifier for the result.
- **start\_time** (Optional[float]) The offset in seconds from the beginning of the audio stream to the beginning of the result.
- **end\_time** (Optional[float]) The offset in seconds from the beginning of the audio stream to the end of the result.
- **is\_partial** (Optional[bool]) Amazon Transcribe divides the incoming audio stream into segments at natural points in the audio. Transcription results are returned based on these segments. True indicates that Amazon Transcribe has additional transcription data to send, False to indicate that this is the last transcription result for the segment.
- alternatives (Optional[List[Alternative]]) A list of possible transcriptions for the audio. Each alternative typically contains one Item that contains the result of the transcription.
- **channel\_id** (Optional[str]) When channel identification is enabled, Amazon Transcribe transcribes the speech from each audio channel separately. You can use ChannelId to retrieve the transcription results for a single channel in your audio stream.

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#### class amazon\_transcribe.model.StartStreamTranscriptionEventStream(audio\_stream, response)

Bases: object

Event stream wrapper containing both input and output interfaces to Amazon Transcribe. This should only be created by the client.

#### **Parameters**

- audio\_stream (AudioStream) Audio input stream generated by client for new transcription requests.
- **response** Response object from Amazon Transcribe.

#### property input\_stream: AudioStream

Audio stream to Amazon Transcribe that takes input audio.

#### Return type

**AudioStream** 

#### property output\_stream: TranscriptResultStream

Response stream containing transcribed event output.

#### Return type

TranscriptResultStream

#### property response: StartStreamTranscriptionResponse

Response object from Amazon Transcribe containing metadata and response output stream.

#### Return type

StartStreamTranscriptionResponse

class amazon\_transcribe.model.StartStreamTranscriptionRequest(language\_code=None,

media\_sample\_rate\_hz=None,
media\_encoding=None,
vocabulary\_name=None,
session\_id=None,
vocab\_filter\_method=None,
vocab\_filter\_name=None,
show\_speaker\_label=None, enable\_channel\_identification=None,
number\_of\_channels=None, enable\_partial\_results\_stabilization=None,
partial\_results\_stability=None,
language\_model\_name=None)

Bases: object

Transcription Request

#### **Parameters**

- language\_code Indicates the source language used in the input audio stream.
- **media\_sample\_rate\_hz** The sample rate, in Hertz, of the input audio. We suggest that you use 8000 Hz for low quality audio and 16000 Hz for high quality audio.
- **media\_encoding** The encoding used for the input audio.
- **vocabulary\_name** The name of the vocabulary to use when processing the transcription job.

- **session\_id** A identifier for the transcription session. Use this parameter when you want to retry a session. If you don't provide a session ID, Amazon Transcribe will generate one for you and return it in the response.
- **vocab\_filter\_method** The manner in which you use your vocabulary filter to filter words in your transcript.
- vocab\_filter\_name The name of the vocabulary filter you've created that is unique to your AWS account. Provide the name in this field to successfully use it in a stream.
- **show\_speaker\_label** When true, enables speaker identification in your real-time stream.
- enable\_channel\_identification When true, instructs Amazon Transcribe to process each audio channel separately and then merge the transcription output of each channel into a single transcription. Amazon Transcribe also produces a transcription of each item. An item includes the start time, end time, and any alternative transcriptions. You can't set both ShowSpeakerLabel and EnableChannelIdentification in the same request. If you set both, your request returns a BadRequestException.
- number\_of\_channels The number of channels that are in your audio stream.
- enable\_partial\_results\_stabilization When true, instructs Amazon Transcribe to present transcription results that have the partial results stabilized. Normally, any word or phrase from one partial result can change in a subsequent partial result. With partial results stabilization enabled, only the last few words of one partial result can change in another partial result.
- partial\_results\_stability You can use this field to set the stability level of the transcription results. A higher stability level means that the transcription results are less likely to change. Higher stability levels can come with lower overall transcription accuracy.
- language\_model\_name The name of the language model you want to use.

class amazon\_transcribe.model.StartStreamTranscriptionResponse(transcript\_result\_stream,

request\_id=None,
language\_code=None,
media\_sample\_rate\_hz=None,
media\_encoding=None,
vocabulary\_name=None,
session\_id=None,
vocab\_filter\_name=None,
vocab\_filter\_method=None,
show\_speaker\_label=None, enable\_channel\_identification=None,
number\_of\_channels=None, enable\_partial\_results\_stabilization=None,
partial\_results\_stability=None,
language\_model\_name=None)

Bases: object

Transcription Response

#### **Parameters**

- **transcript\_result\_stream** Represents the stream of transcription events from Amazon Transcribe to your application.
- request\_id An identifier for the streaming transcription.
- language\_code Indicates the source language used in the input audio stream.

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- media\_sample\_rate\_hz The sample rate, in Hertz, of the input audio. We suggest that you use 8000 Hz for low quality audio and 16000 Hz for high quality audio.
- **media\_encoding** The encoding used for the input audio.
- **session\_id** A identifier for the transcription session. Use this parameter when you want to retry a session. If you don't provide a session ID, Amazon Transcribe will generate one for you and return it in the response.
- vocab\_filter\_name The name of the vocabulary filter used in your real-time stream.
- **vocab\_filter\_method** The manner in which you use your vocabulary filter to filter words in your transcript.
- **show\_speaker\_label** Shows whether speaker identification was enabled in the stream.
- **enable\_channel\_identification** Shows whether channel identification has been enabled in the stream.
- **number\_of\_channels** The number of channels identified in the stream.
- **enable\_partial\_results\_stabilization** Shows whether partial results stabilization has been enabled in the stream.
- partial\_results\_stability If partial results stabilization has been enabled in the stream, shows the stability level.
- language\_model\_name The name of the custom language model used in the transcription.

#### class amazon\_transcribe.model.Transcript(results)

Bases: object

The transcription in a TranscriptEvent.

#### **Parameters**

**results** (List[Result]) – Result objects that contain the results of transcribing a portion of the input audio stream. The array can be empty.

#### class amazon\_transcribe.model.TranscriptEvent(transcript)

Bases: BaseEvent

Represents a set of transcription results from the server to the client. It contains one or more segments of the transcription.

#### **Parameters**

**transcript** (*Transcript*) – The transcription of the audio stream. The transcription is composed of all of the items in the results list.

#### **class** amazon\_transcribe.model.**TranscriptResultStream**(raw stream, parser)

Bases: EventStream

Transcription result stream containing returned TranscriptEvent output.

Results are surfaced through the async iterator interface (i.e. async for)

#### Raises

- BadRequestException A client error occurred when the stream was created. Check the parameters of the request and try your request again.
- **LimitExceededException** Your client has exceeded one of the Amazon Transcribe limits, typically the limit on audio length. Break your audio stream into smaller chunks and try your request again.

- **InternalFailureException** A problem occurred while processing the audio. Amazon Transcribe terminated processing.
- **ConflictException** A new stream started with the same session ID. The current stream has been terminated.
- **ServiceUnavailableException** Service is currently unavailable. Try your request later.

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**CHAPTER** 

**TWO** 

### **INSTALLATION**

To install from pip:

```
python -m pip install amazon-transcribe
```

To install from Github:

```
git clone https://github.com/awslabs/amazon-transcribe-streaming-sdk.git
cd amazon-transcribe-streaming-sdk
python -m pip install .
```

To use from your Python application, add amazon-transcribe as a dependency in your requirements.txt file.

**NOTE:** This SDK is built on top of the AWS Common Runtime (CRT), a collection of C libraries we interact with through bindings. The CRT is available on PyPI (awscrt) as precompiled wheels for common platforms (Linux, macOS, Windows). Non-standard operating systems may need to compile these libraries themselves.

**CHAPTER** 

THREE

#### **USAGE**

Setup for this SDK will require either live or prerecorded audio. Full details on the audio input requirements can be found in the Amazon Transcribe Streaming documentation.

Here's an example to get started:

```
import asyncio
# This example uses aiofile for asynchronous file reads.
# It's not a dependency of the project but can be installed
# with `pip install aiofile`.
import aiofile
from amazon_transcribe.client import TranscribeStreamingClient
from amazon_transcribe.handlers import TranscriptResultStreamHandler
from amazon_transcribe.model import TranscriptEvent
Here's an example of a custom event handler you can extend to
process the returned transcription results as needed. This
handler will simply print the text out to your interpreter.
class MyEventHandler(TranscriptResultStreamHandler):
    async def handle_transcript_event(self, transcript_event: TranscriptEvent):
        # This handler can be implemented to handle transcriptions as needed.
        # Here's an example to get started.
       results = transcript_event.transcript.results
        for result in results:
            for alt in result.alternatives:
                print(alt.transcript)
async def basic_transcribe():
    # Setup up our client with our chosen AWS region
   client = TranscribeStreamingClient(region="us-west-2")
    # Start transcription to generate our async stream
    stream = await client.start_stream_transcription(
        language_code="en-US",
       media_sample_rate_hz=16000,
       media_encoding="pcm",
   )
```

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```
async def write_chunks():
    # An example file can be found at tests/integration/assets/test.wav
    async with aiofile.AIOFile('tests/integration/assets/test.wav', 'rb') as afp:
        reader = aiofile.Reader(afp, chunk_size=1024 * 16)
        async for chunk in reader:
            await stream.input_stream.send_audio_event(audio_chunk=chunk)
    await stream.input_stream.end_stream()

# Instantiate our handler and start processing events
handler = MyEventHandler(stream.output_stream)
await asyncio.gather(write_chunks(), handler.handle_events())

loop = asyncio.get_event_loop()
loop.run_until_complete(basic_transcribe())
loop.close()
```

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CHAPTER
FOUR

# **SECURITY**

See CONTRIBUTING for more information.

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# **LICENSE**

This project is licensed under the Apache-2.0 License.

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